

Rules and Regulations - ILG Season 2

- Standard rule set to be followed for all games of ILG minors, regional qualifiers and grand finale.
- The brackets will be BO1 Single elimination unless the tournament director decides to change it based on the time availability.
- The brackets will be available on the day of the tournament before the commencement of the same. No requests for changing the brackets will be entertained in anyway.
- Registrations close at 8:00 PM IST, a day before the minors.
- Teams can register for any number of minors at any of the ILG Partnered cafes irrespective of their results in the previous ones. However a team can register only once for a particular minor.
- Teams cannot change their roster during a minor. They may however change their roster for a different minor.
- A team that wins the minor and qualifies for the regional qualifier is required to retain more than 50% of their roster, that is, atleast 3 players for CS:GO & DoTA 2 (4 if the substitute has played in a game in the minor which led to the qualification.) , 2 for Rocket League (3 if the substitute has played in a game in the minor which led to the qualification.) and 4 for Overwatch (5 if the substitute has played in a game in the minor which led to the qualification.)
- Rainbow 6 Siege will be played on an Online Server hosted in-game.
- The qualified teams from the minors can take part in any/all of the regional qualifiers. Any player caught cheating will lead to an immediate disqualification of the team from all events of ILG Cup where the decision of the tournament director is Final.
- In case of any other disputes, the decision of the tournament director is Final and binding.
- All teams are required to be set up and ready on time as indicated in the schedule. In case the team is not ready even 5 mins after scheduled start, the tournament director can disqualify the team from the minor and proceed.
- The teams are required to maintain decorum during the tournament both at the venue and ingame. The tournament director can disqualify a team if they are found to behave otherwise.
- Reporting time to the venue on the day of the tournament is at 10:30am regardless of the tournament schedule
- No third party can live stream/broadcast the matches or use any content from the matches without a written consent from the tournament director.
- All participants to have their own steam accounts with the required game purchased.
GL and HF !!